# Main Monkey Revision (Images to explain on PDF)

# Idle

* Remove feet animation
* Add side to side movement to both hands (PDF)
* Add more tail movement (PDF)
* Make tail movement more fluid (see video I sent you)

# Run

* Run\_003 and Run\_004 have weird leg transitions, I like run\_008 and run\_009 more (PDF).
* Add a little bit tail movement that is fluid (PDF) + (Video)

# Jumping

* I love that you added a tongue! But I want to move it a bit like on the PDF
* Fix tilt on jump\_004, you can see it on the PDF also
* Movement on right hand while jumping (PDF)
* Some tail movement in relation to the force applied (like on the video I sent you) (PDF)